



T.Qonnector

Administrator's Guide

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Introduction

This guide provides detailed instructions on configuring T.Qonnector service through T.Commander. It is oriented towards system administrators possessing a good understanding of TASSTA solutions and services.

The instructions assume T.Qonnector service is already <u>deployed</u>.

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Key elements

The service works with the following objects:

- **Server connection** the endpoint for joining the server channels to the cross-channel communication unit (multi-channel group).
- Multi-channel group a group of channels from multiple servers joined into a single voice communication unit. Members of these channels will hear each other in group calls.

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Accessing cross-server communication interface

Cross-channel connections are configured through T.Commander administrative console. Access to cross-server communication interface requires **Administrator** permissions.

- 1. <u>Sign in</u> to T.Commander.
- 2. Click **Settings** in the left pane, expand **Tools**, and click **Cross server communication**.

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Managing server connections

Server connection is an endpoint for joining the server to the cross-channel communication unit. Creating a connection is a prerequisite for adding server's channels to a multi-channel group.

To manage server connections, go to Cross server communication and click icon in the toolbar.



Adding a server connection

To create a new server connection:

- 1. Add a user which will be used for connecting to the server. You should only set the user name and password, all other properties can be left with default values.
- 2. Go to Cross server communication and click icon in the toolbar.
- 3. Click plus icon in the Server connections popup. A new connection is added to the bottom of the table.
- 4. Click the value in **Host address** column and provide the IP address or DNS name of T.Lion node.
- Click the value in **Port** column and provide the <u>server's port number</u>.
- 6. Click the value in **Login** column and provide the name of the user created on the first step.
- 7. Click the value in **Password** column and provide the password of the user created on the first step.

IMPORTANT:

Once the connection is added, T.Qonnector service is automatically restarted to apply the changes. All ongoing cross-server communication will be temporary suspended.

Modifying a server connection

To modify an existing server connection:

- 1. Go to Cross server communication and click icon in the toolbar.
- 2. Click the value in **Host address** column and provide the IP address or DNS name of T.Lion node.
- 3. Click the value in **Port** column and provide the <u>server's port number</u>.
- 4. Click the value in **Login** column and provide the name of the user created on the first step.
- 5. Click the value in **Password** column and provide the password of the user created on the first step.

IMPORTANT:

Once the connection is modified, T.Qonnector service is automatically restarted to apply the changes. All ongoing cross-server communication will be temporary suspended.

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Deleting a server connection

To remove a server connection:

- 1. Go to Cross server communication and click icon in the toolbar.
- 2. Click the connection's row.
- 3. Click **minus** icon in the **Server connections** popup and confirm the removal.

IMPORTANT:

- Removing the connection also removes all related channels from multi-channel groups.
- Once the connection is removed, T.Qonnector service is automatically restarted to apply the changes. All ongoing cross-server communication will be temporary suspended.

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Managing multi-channel groups

Once one or more <u>server connections</u> are <u>created</u>, you can join channels from those servers into a single voice communication unit. Members of these channels will hear each other in group calls.

To manage multi-channel groups, go to Cross server communication.

IMPORTANT:

Cross-channel communication does not support conference channels.

Adding a multi-channel group

To allow users from multiple channels to hear each other in group calls:

- 1. Add server connections for each server whose channels will be joined to the group.
- 2. Go to Cross server communication and click icon in the toolbar.
- 3. Provide the group name.
- 4. Specify a relative group priority. This value is only used when a very large number of concurrent connections start to conflict.
 - Multi-channel groups with lower priority will be automatically suspended. Users from different groups will not be able to hear each other, but communication within each channel will work as usual.
- 5. Join channels to the group:
 - a. Click **plus** icon.
 - b. Select the previously created server connection.
 - c. Specify the ID of the server's channel to be added to the group.
- 6. Click Save button.

IMPORTANT:

- Once the multi-channel group is added, T.Qonnector service is automatically restarted to apply the changes. All ongoing cross-server communication will be temporary suspended.
- Cross-channel communication does not support <u>conference</u> channels.

Modifying a multi-channel group

To modify a multi-channel group:

- 1. Go to Cross server communication and click icon in the toolbar.
- 2. Change the group name.

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- 3. Update a relative group priority. This value is only used when a very large number of concurrent connections start to conflict.
 - Multi-channel groups with lower priority will be automatically suspended. Users from different groups will not be able to hear each other, but communication within each channel will work as usual.
- 4. Add or remove channels from the group:
 - Click **plus** icon to add a new channel. Select the previously created server connection and specify the ID of the server's channel to be added to the group.
 - Select a channel and click **minus** icon to remove the channel from the group.
- 5. Click Save button.

IMPORTANT:

Once the multi-channel group is modified, T.Qonnector service is automatically restarted to apply the changes. All ongoing cross-server communication will be temporary suspended.

• Cross-channel communication does not support <u>conference</u> channels.

Deleting a multi-channel group

To remove a multi-channel group:

- 1. Go to Cross server communication and select a group.
- 2. Click icon in the toolbar.
- 3. Confirm the removal.

IMPORTANT:

Once the multi-channel group is deleted, T.Qonnector service is automatically restarted to apply the changes. All ongoing cross-server communication will be temporary suspended.

Removing a group only prevents users from its channels from hearing each other. Communication between users of individual channels is not affected.

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